



COLONIAL LEAGUE - Official Game Report Form

Game Date	Location	Start Time	Age Group	Division
<input style="width: 100%;" type="text"/>	<input style="width: 100%;" type="text"/>	AM PM	U- B G	<input style="width: 100%;" type="text"/>

	State Assn	
HOME		VISITOR
	Color	

	Officials' Names	Grade	ID#
Ref			
A1			
A2			

Breakdown of Goal Scoring							
Home				Visitor			
Min	By #	Min	By #	Min	By #	Min	By #
HOME		FINAL SCORE		VISITOR			

Verification of Score

Referee

A/R #1

A/R #2

YELLOW/RED CARD REPORT

Code	Jrsy#	Name	Min	Code	Jrsy #	Name	Min

Referee MUST immediately inform the Colonial League Commissioner by fax (302-318-1618) or email to soccerbws@gmail.com of any RED cards given during the game.

Codes for Caution (Yellow)

- C1 Unsporting behavior
- C2 Dissent by word or action
- C3 Persistent infringement
- C4 Delays restart of play
- C5 Fails to respect required distance on FK/CK
- C6 Enters field of play without referee permission
- C7 Leaves field of play without referee permission

Codes for Ejection (Red)

- S1 Serious foul play
- S2 Violent conduct
- S3 Spits at opponent or other person
- S4 Denies goal opportunity by handling ball
- S5 Denies goal opportunity by FK/PK offense
- S6 Offensive, insulting or abusive language
- S7 Second caution in the same match

REGION I COLONIAL LEAGUE - IMPORTANT RULES

For the complete set Colonial League Rules, teams should refer to the "Region I Colonial League" Playing Rules"

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|---|---|---------------|----------------|--------------|---------------|----------------|--------------|
| <ol style="list-style-type: none"> Prior to the start of each game, the Referee MUST check USYS Player Passes against each player and their name(s) on the stamped Official State Roster. Roster sizes are 18 players for the U13-U15 age divisions and 22 players for the U16-U18 age divisions. Only 18 players may be dressed and play in any one game. The stamped Official State Roster shall include the jersey number of each player including the goalkeeper. Except as otherwise provided by the "Colonial League Rules", the FIFA "Laws of the Game" apply. | <ol style="list-style-type: none"> Length of Games & Ball Size: <table style="width: 100%; margin-left: 20px;"> <tr> <td style="width: 33%;">Under 15 – 18</td> <td style="width: 33%;">Two 40' halves</td> <td style="width: 33%;">Size #5 ball</td> </tr> <tr> <td>Under 13 – 14</td> <td>Two 35' halves</td> <td>Size #5 ball</td> </tr> </table> The Home Team shall provide to the referee (1) the game ball, (2) the Region I Colonial League Official Game Report Form. The referee will obtain a copy of the Official State Roster from both teams and submit them with the League Game Report Form. Substitutions may be made, with the consent of the referee, at any stoppage of play. There is no limit on re-entry of a substituted player into the game. | Under 15 – 18 | Two 40' halves | Size #5 ball | Under 13 – 14 | Two 35' halves | Size #5 ball |
| Under 15 – 18 | Two 40' halves | Size #5 ball | | | | | |
| Under 13 – 14 | Two 35' halves | Size #5 ball | | | | | |

After the game, the Referee shall submit the completed Game Report Form with a copy of Official Game Rosters (2) to the Colonial League Commissioner by FAX (302) 318-1618, scanned and emailed to soccerbws@gmail.com or mailed to Bill Sturdivant, 222 Benjamin Dr., Bear, DE 19701